



Solving Large-Scale Energy System Models

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Agenda



1. GAMS – Company Overview

2. BEAM-ME – Project Background

3. BEAM-ME – High-Performance-Computing

4. Summary

GAMS

Company Overview

Company History

- Roots at World Bank (1976)
- went commercial in 1987
- Locations:
 - GAMS Development Corp. (Fairfax, USA)
 - GAMS Software GmbH (Germany)
- Product: The **G**eneral **A**lgebraic **M**odeling **S**ystem

GAMS at a Glance

- High-level algebraic modeling language
- Focus lies on modeler
- All major solvers available (30+ integrated)
- Used in more than 120 countries (research and production)

Agricultural Economics	Applied General Equilibrium
Chemical Engineering	Economic Development
Econometrics	Energy
Environmental Economics	Engineering
Finance	Forestry
International Trade	Logistics
Macro Economics	Military
Management Science/OR	Mathematics
Micro Economics	Physics

BEAM-ME

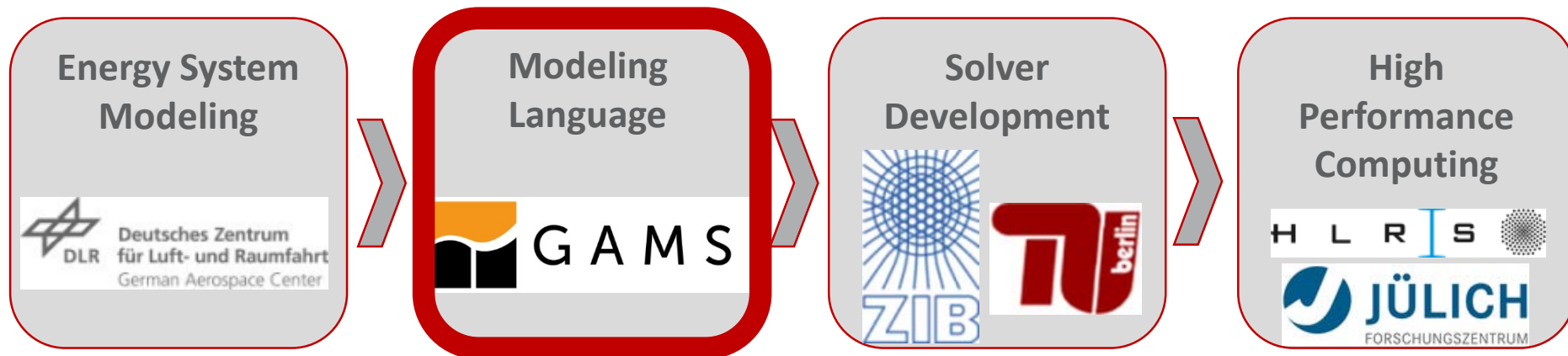
Project Background



What exactly is BEAM-ME about?

*Implementation of acceleration strategies from
mathematics and computational sciences for optimizing
energy system models*

An Interdisciplinary Approach:



Model Parameters that Drive Complexity

Time

Planning Horizon

→
short term

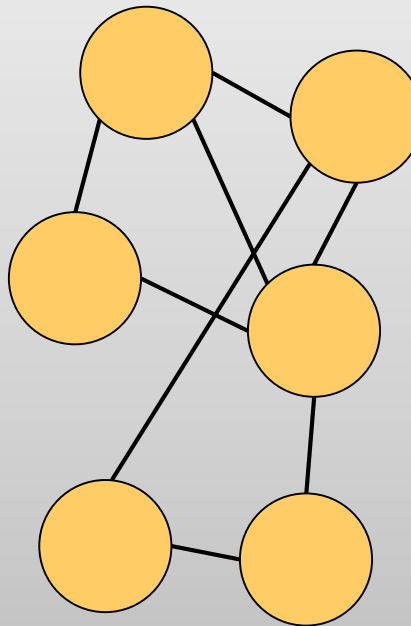
→
long term

Discretization

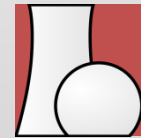
→
coarse

→
fine

Regional Aggregation



Technology Parameters



(Very-) Large-scale LP

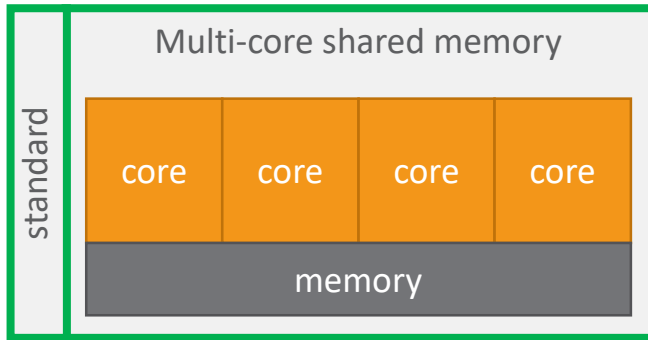
- Scalable (resolution time, space, and technology)
- Block structure

BEAM-ME

High-Performance-Computing: An Example



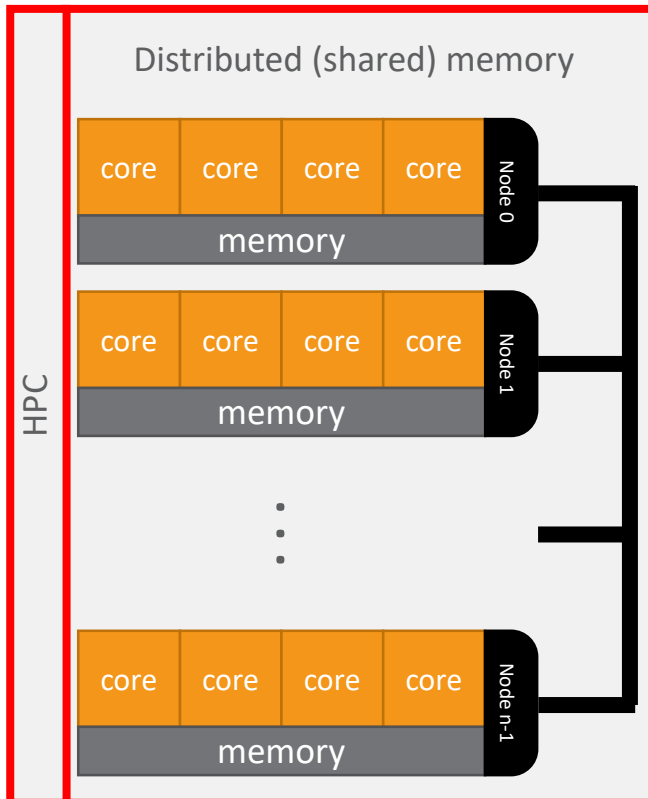
Available Computing Resources



Convenient to use.

Capabilities of standard hardware should be exploited first.

CHEAP



Complex to use.

But huge speedup potential for *certain* models/methods.

EXPENSIVE

JUWELS at Jülich Supercomputing Centre



Hardware characteristics

- 2271 standard compute nodes
 - 2x24 cores, 2.7 GHz
 - 12x8 GB, 2666 MHz
- ...

Copyright: Forschungszentrum Jülich

Also tested on other target platforms at JSC Jülich and HPC center Stuttgart



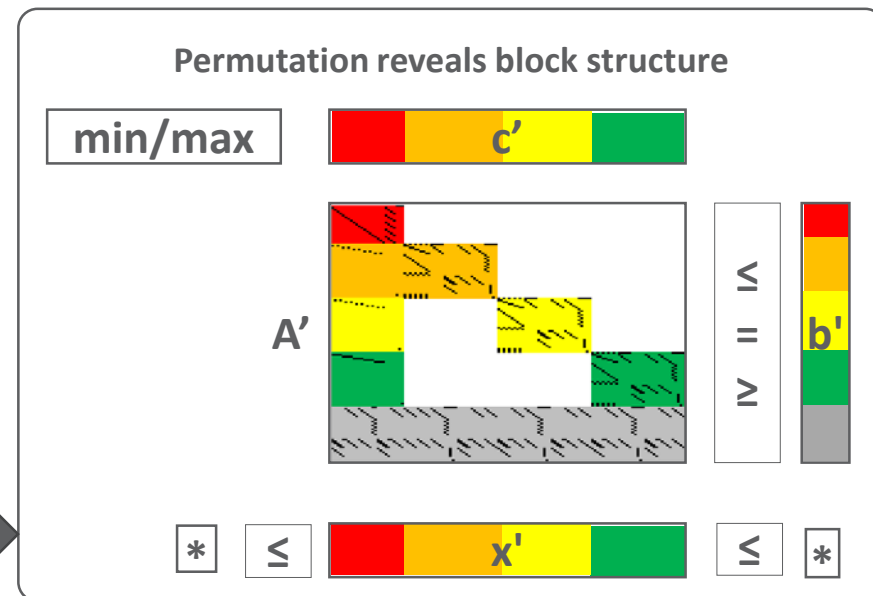
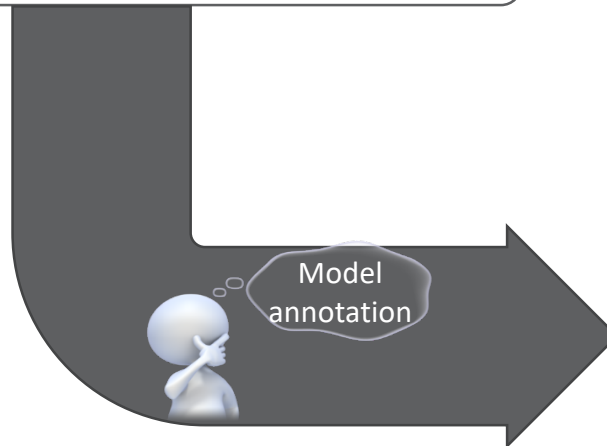
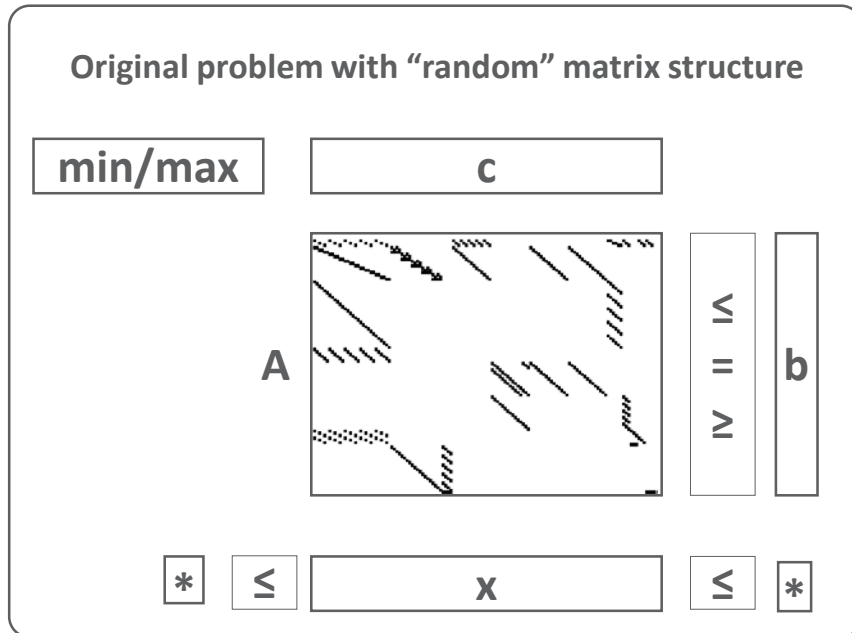
GAMS/PIPS-IPM Solver Link Overview



- **Parallel Interior-Point Solver** for LPs (and QPs), designed for high-performance computing platforms
- Originally developed for stochastic problems by Cosmin Petra (Argonne National Lab)
- Had already been applied to very-large-scale problems
- extension to support linking constraints implemented by ZIB

GAMS/PIPS-IPM Solver Link

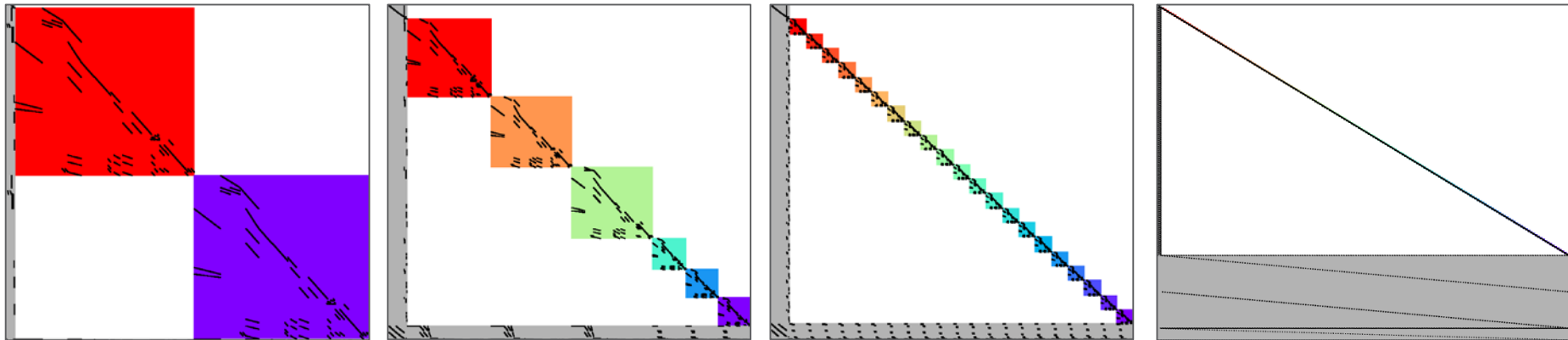
How it Works





Model Annotation cont.

- How to annotate Model depends on how the model should be “decomposed” (by region, time,..)

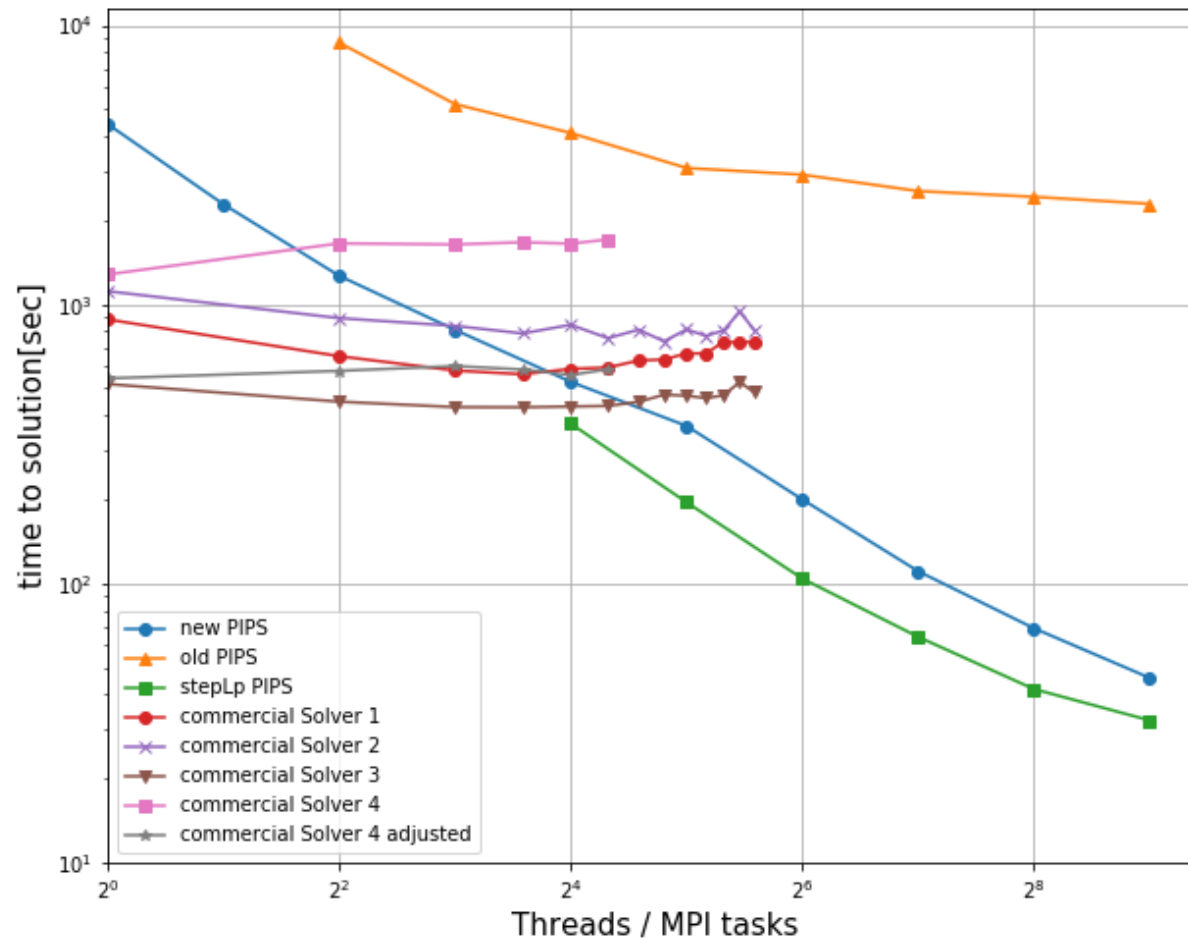


Plots show four different annotations of identical model

- Blocks of equal size are beneficial

Computational Result(s)

Solution time comparison for an LP with
5,109,959 rows, 5,631,494 columns, 20,303,816 non-zeroes
solved on single node of JUWELS @JSC with
Dual Intel Xeon Platinum 816





Summary

Summary

- Increasing complexity makes solving ESM more difficult
- Conventional solution strategies at their limits, new approaches needed
- Before thinking of HPC, model should be brought “in shape” and capabilities of “standard” hardware should be exploited
- Annotation Facilities to allow users the definition of block structures are available
- PIPS-IPM is open source, but hardware is expensive
- Currently: user knowledge required in order to fully exploit HPC capabilities



Thank you for your kind attention

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Backup Slides

Motivation

- Energy system models (ESM) have to increase in complexity to provide valuable quantitative insights for policy makers and industry:
 - Uncertainty
 - Large shares of renewable energies
 - Complex underlying electricity systems
 - **Challenge:**
 - Increasing complexity makes solving ESM more and more difficult
- Need for new solution approaches
- Exploit the parallel computing of modern HPC systems

Parallelization with GAMS

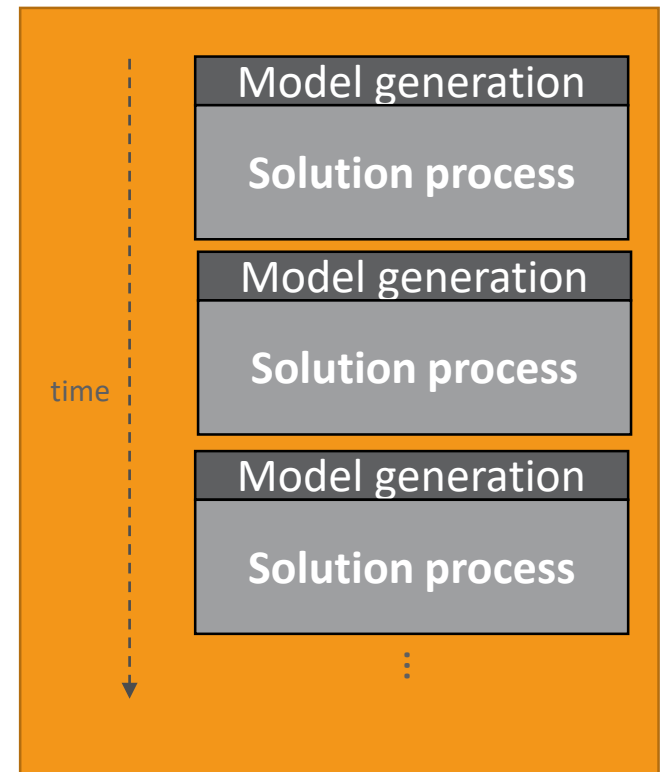
From simple sequential to highly parallel solve statements

Sequential Solve Statements in Loops



- loop body code in sequence, often with an expensive solve statement:

```
... // preparatory work
loop(scen,
  ... // setup model
  option clear=s; s(scen) = yes;
  solve mymodel min obj using minlp;
  ... // store results
);
... // reporting
```



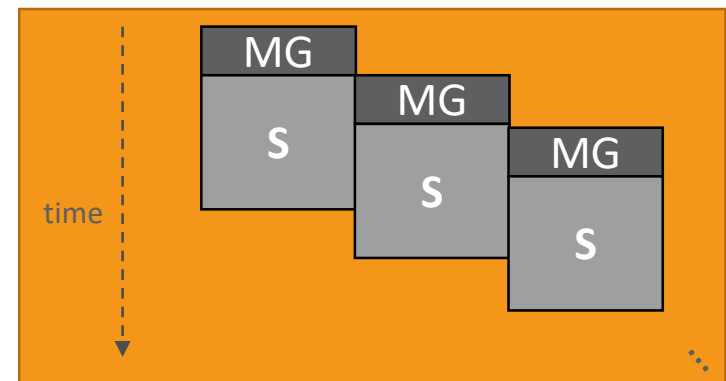
Parallel Solves –GAMS Grid Facility



G A M S

- SolveLink option specifies the solver linking conventions
- Split loop in submission & collection loop:

```
... // preparatory work
parameter h(scen); mymodel.solverlink=%solverlink.async...%;
loop(scen,
    ... // setup model
    option clear=s; s(scen) = yes;
    solve mymodel min obj using minlp;
    h(scen) = mymodel.handle;
);
repeat
    loop(scen$handlecollect(h(scen)),
        ... // store results
        h(scen) = 0;
    );
until card(h)=0;
... // reporting
```



- Model generation and loop body code in sequence
- Either file based IO or limited to shared memory



24.9.1 Major release (August 30, 2017)

Acknowledgments

We would like to thank all of our users who have reported problems and made suggestions for improving this release. In particular, we thank Etienne Ayotte-Sauvé, Wolfgang Britz, Florian Habermacher, Florian Häberlein, Maximilian Held, Ignacio Herrero, Hanspeter Höschle, Erwin Kalvelagen, Toni Lastusilta, John Ross, and Tom

GAMS System

GAMS

- New feature, the **Embedded Code Facility**: This extends the connectivity of GAMS to other programming languages. It allows the use of Python code during compile and execution time. GAMS symbols are shared with the external code, so no communication via disk is necessary.

The embedded code feature is available on Linux, MacOS X, and Windows. For these platforms, a Python 3.6 installation is included with the GAMS distribution. If the user wants to work with a different Python 3.6, installed separately, for models with embedded code the new command line option **pySetup** needs to be set to 0.

Note

This feature is currently in beta status. Any feedback to support@gams.com is appreciated.

- New command line option **procDirPath**: Specifies the directory where the process directory should be created.

Example: Sequential Benders Decomposition

```

set scen      'scenario set' / scen1*scen100 /
      s(scen)  'dynamic secenario subset'
      k        'benders iterations' / k1*k1000 /;

... // preparatory work
loop(k$( NOT done ),
    ... // setup model for master-problem
    solve master min obj_master use lp;
    ... // fix first stage variables
    loop(scen,
        ... // setup model for sub-problem
        option clear=s; s(scen) = yes;
        solve sub min obj_sub use lp;
        ... // process results
    );
    ... // compute cuts for next master
    ... // free fixed first stage variables
    ... // set done=1 if convergence criterion is met
);
... // reporting

```

Example: Parallel Benders with mpi4py



PMI_RANK=0

```
set scen      'scenario set' / scen1*scen100 /
s(scen)      'dynamic secenario subset'
k            'benders iterations' / k1*k1000 /;

...
embeddedCode Python:
    from mpi4py import *
    comm = MPI.COMM_WORLD
    ...
pauseEmbeddedCode
... // preparatory work
$ifthen.MPI 0==%sysenv.PMI_RANK%
loop(k$( NOT done ),
    ... // setup model for master-problem
    solve master min obj_master use lp;
    ... // fix first stage variables
    continueEmbeddedCode:
        comm.bcast([[done]] + <data for sub>, root=0)
        cut = comm.gather(None, root=0)[1:]
        ... // gathered data → GAMS data struct.
    pauseEmbeddedCode <load GAMS data struct.>
    ... // compute cuts
    ... // free fixed first stage variables
    ... // set done=1 if convergence criterion is met
);
continueEmbeddedCode:
    comm.bcast([[done], <empty>], root=0)
endEmbeddedCode
... // reporting
$else.MPI
```

PMI_RANK>=1

```
set scen      'scenario set' / scen1*scen100 /
s(scen)      'dynamic secenario subset'
k            'benders iterations' / k1*k1000 /;

...
embeddedCode Python:
    from mpi4py import *
    comm = MPI.COMM_WORLD
    ...
pauseEmbeddedCode
... // preparatory work
$else.MPI
    s(scen) = ord(scen)=%sysenv.PMI_RANK%;
    while(1,
        continueEmbeddedCode:
            primal_solution = comm.bcast(None, root=0)
            // broadcasted data → GAMS data struct.
            pauseEmbeddedCode <GAMS data struct.>
            abort.noerror$done 'terminating subprocess';
            solve sub min obj_sub use lp;
            ... // process results
            continueEmbeddedCode:
                comm.gather(<subproblem results>, root=0 )
            pauseEmbeddedCode
    );
$endif.MPI
```

Computational Result(s)

- Two-stage stochastic problem emerged from energy system model
- 100 scenarios
- Deterministic Equivalent:
21,029,101 rows, 23,217,077 columns, 85,721,477 non-zeroes
- Benders:
 - Master: up to 553 rows, 177 columns, 24,911 non-zeroes
 - Sub: 210,282 rows 232,161 columns 696,461 non-zeroes
 - 19 lines of Python Code + some refactorization of GAMS code for MPI version

Method	TIME [sec]		
	sub-problems	master-problem	total
Deterministic Equivalent ¹			4059.00
Seq. Benders ²	2394.92	0.18	2395.10
MPI Benders ³	28.35	0.16	28.51

All runs were made with GAMS 25.1.2 on JURECA@JSC with 24 cores per node, 2.5 GHz, (Intel Xeon E5-2680 v3 Haswell), 128 GB RAM

1: single node, 16 cores, CPLEX barrier, no crossover

2: single node, 4 cores per solve statement, CPLEX barrier, advind 0

3: 17 nodes, 404 cores in total, 4 cores per solve statement, CPLEX barrier, advind 0